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# **Two-Dimensional Discrete Fourier Transform (2D-DFT)**

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# Definitions

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- Spatial Domain (I)
    - “Normal” image space
    - Changes in pixel positions correspond to changes in the scene
    - Distances in I correspond to real distances
  - Frequency Domain (F)
    - Changes in image position correspond to changes in the spatial frequency
    - This is the rate at which image intensity values are changing in the spatial domain image I
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# Image Processing

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- Spatial Domain (I)
    - Directly process the input image pixel array
  - Frequency Domain (F)
    - Transform the image to its frequency representation
    - Perform image processing
    - Compute inverse transform back to the spatial domain
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# Frequencies in an Image

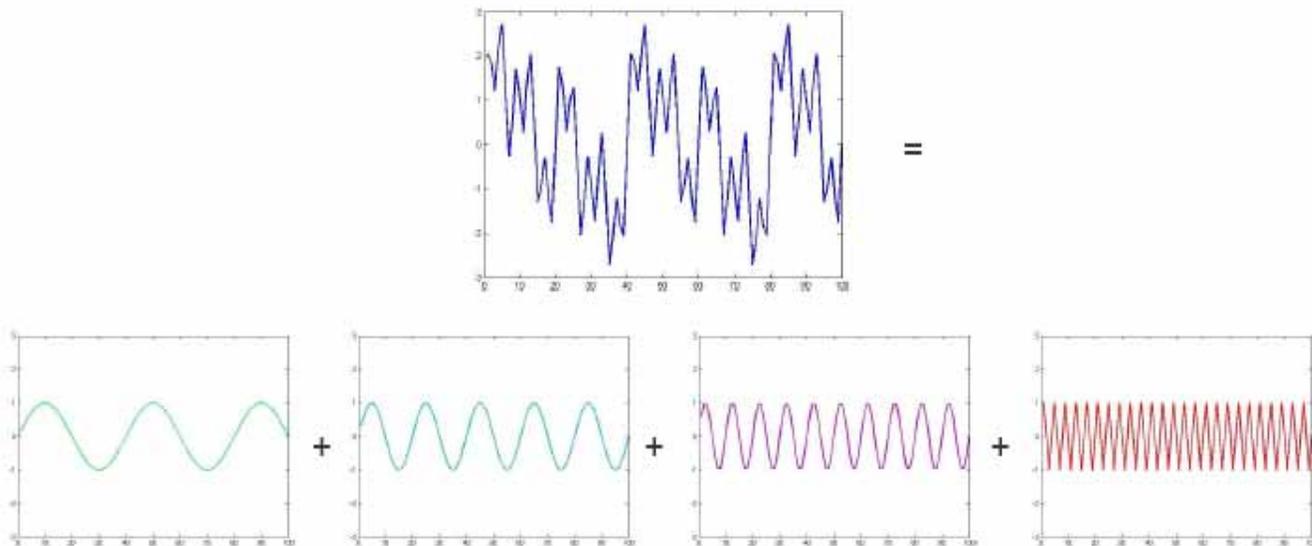
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- Any spatial or temporal signal has an equivalent frequency representation
  - What do frequencies mean in an image
    - High frequencies correspond to pixel values that change rapidly across the image (e.g. text, texture, leaves, etc.)
    - Strong low frequency components correspond to large scale features in the image (e.g. a single, homogenous object that dominates the image)
  - We will investigate Fourier transformations to obtain frequency representations of an image
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# The Fourier Series

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- Periodic functions can be expressed as the sum of sines and/or cosines of different frequencies each multiplied by a different coefficient



# Property of DFT

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- Linearity:

Time/spatial domain:  $\mathbf{h} = \alpha\mathbf{f} + \beta\mathbf{g}$

Frequency domain:  $\mathbf{H} = \alpha\mathbf{F} + \beta\mathbf{G}$

- Shifting:

$$F_{u \pm \frac{N}{2}} = \mathfrak{F}[(-1)^x f_x]$$

E.g.  $\mathbf{f} = [a \ b \ c \ d \ e \ f \ g \ h]$  then  $\mathbf{F} = [1 \ 2 \ 3 \ 4 \ 5 \ 6 \ 7 \ 8]$

$\mathbf{f}' = [a \ -b \ c \ -d \ e \ -f \ g \ -h]$  then  $\mathbf{F}' = [5 \ 6 \ 7 \ 8 \ 1 \ 2 \ 3 \ 4]$

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# Property of DFT

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- Conjugate symmetry:
  - For  $\mathbf{f}$  is real and of length  $N$ , then  $\mathbf{F}$  satisfies the following condition.
$$F_k = \overline{F_{N-k}}$$
  - Where  $\overline{F_{N-k}}$  is the complex conjugate of  $F_{N-k}$  for all  $k=1,2,3..N-1$
  - Example of length 8, we have
  - This is case  $F_4 = \overline{F_4}$ , which  $F_4$  must be real.

$$F_1 = \overline{F_7}, F_2 = \overline{F_6}, F_3 = \overline{F_5}$$

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# Property of DFT

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- Convolution

- Let  $\mathbf{z}$  be the circular convolution of  $\mathbf{f}$  and  $\mathbf{g}$ .

Spatial domain:

$$\mathbf{z} = \mathbf{f} * \mathbf{g}$$

$$z_k = \frac{1}{N} \sum_{n=0}^{N-1} f_n g_{k-n}$$

Frequency domain:

$$Z_u = F_u \cdot G_u$$

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# The Discrete Fourier Transform

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- Since we are dealing with images, we will be more interested in the discrete Fourier Transform (DFT)
- For a function  $f(x)$ ,  $x=0,1,\dots,M-1$  we have

$$F(u) = \frac{1}{M} \sum_{x=0}^{M-1} f(x) e^{-j2\pi ux/M}, \quad u = 0, \dots, M-1$$

$$f(x) = \sum_{u=0}^{M-1} F(u) e^{j2\pi ux/M}, \quad x = 0, \dots, M-1$$

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# The Discrete Fourier Transform

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- Recall Euler's Formula

$$e^{j\theta} = \cos \theta + j \sin \theta$$

from which we obtain

$$F(u) = \frac{1}{M} \sum_{x=0}^{M-1} f(x) \left( \cos \frac{2\pi ux}{M} - j \sin \frac{2\pi ux}{M} \right)$$

for  $u = 0, \dots, M-1$

- Each term is composed of ALL values of  $f(x)$
  - The values of  $u$  are the frequency domain
  - Each  $F(u)$  is a frequency component of the transform
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# The 2D Discrete Fourier Transform

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- Since our images are nothing more than 2D discrete functions, we are interested in the 2D DFT

$$F(u, v) = \frac{1}{MN} \sum_{x=0}^{M-1} \sum_{y=0}^{N-1} f(x, y) e^{-j2\pi(ux/M + vy/N)}$$

for  $u=0, \dots, M-1$  and  $v=0, \dots, N-1$  and the iDFT is defined as

$$f(x, y) = \sum_{u=0}^{M-1} \sum_{v=0}^{N-1} F(u, v) e^{j2\pi(ux/M + vy/N)}$$

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# 2D DFT and Inverse DFT (IDFT)

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$$F(u, v) = \frac{1}{MN} \sum_{x=0}^{M-1} \sum_{y=0}^{N-1} f(x, y) e^{-j2\pi(ux/M + vy/N)}$$

$f(x, y)$   $\longleftrightarrow$   $F(u, v)$

$$f(x, y) = \sum_{u=0}^{M-1} \sum_{v=0}^{N-1} F(u, v) e^{j2\pi(ux/M + vy/N)}$$

$M, N$ : image size

$x, y$ : image pixel position

$u, v$ : spatial frequency

often used

short notation:

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# The Meaning of DFT and Spatial Frequencies

- **Important Concept**

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**Any signal** can be represented as a **linear combination** of a set of **basic components**

$$f(x, y) = \sum_{u=0}^{M-1} \sum_{v=0}^{N-1} F(u, v) e^{j2\pi(ux/M + vy/N)}$$

- **Fourier components**: sinusoidal patterns
  - **Fourier coefficients**: weighting factors assigned to the Fourier components
- **Spatial frequency**: The frequency of Fourier component
  - **Not to confused with electromagnetic frequencies** (e.g., the frequencies associated with light colors)
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# Spatial Domain

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- In the spatial domain, a single point corresponds to the integration of all contributing frequencies at that position

$$f(x, y) = \sum_{u=0}^{M-1} \sum_{v=0}^{N-1} F(u, v) e^{j2\pi(ux/M + vy/N)}$$

- Position is known well, but contributed frequency is “unlimited”
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# Frequency Domain

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- In the frequency domain, a single point corresponds to the strength of a single frequency

$$F(u, v) = \frac{1}{MN} \sum_{x=0}^{M-1} \sum_{y=0}^{N-1} f(x, y) e^{-j2\pi(ux/M + vy/N)}$$

- Each point is influenced by the intensity of ALL points in space
  - Frequency is known well, but spatial contributions are “unlimited”
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# DFT (Continued)

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$$F(u, v) = \frac{1}{MN} \sum_{x=0}^{M-1} \sum_{y=0}^{N-1} f(x, y) e^{-j2\pi(ux/M + vy/N)}$$

- At  $u=v=0$ , the FDT reduces to

$$F(0,0) = \frac{1}{MN} \sum_{x=0}^{M-1} \sum_{y=0}^{N-1} f(x, y)$$

- This is nothing more than the average grayscale level of the image
  - This is often referred to as the DC Component (0 frequency)
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# DFT (Continued)

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- The FT has the following translation property

$$f(x, y)e^{-j2\pi(u_0x/M+v_0y/N)} \Leftrightarrow F(u-u_0, v-v_0)$$

which for  $u_0=M/2$  and  $v_0=N/2$  we see that

$$e^{-j2\pi(ux/M+vy/N)} = e^{-j\pi(x+y)} = (-1)^{x+y}$$

$$\Rightarrow F(f(x, y)(-1)^{x+y}) = F(u-M/2, v-N/2)$$

- In image processing, it is common to multiply the input image by  $(-1)^{x+y}$  prior to computing  $F(u, v)$
  - This has the effect of centering the transform since  $F(0, 0)$  is now located at  $u=M/2, v=N/2$
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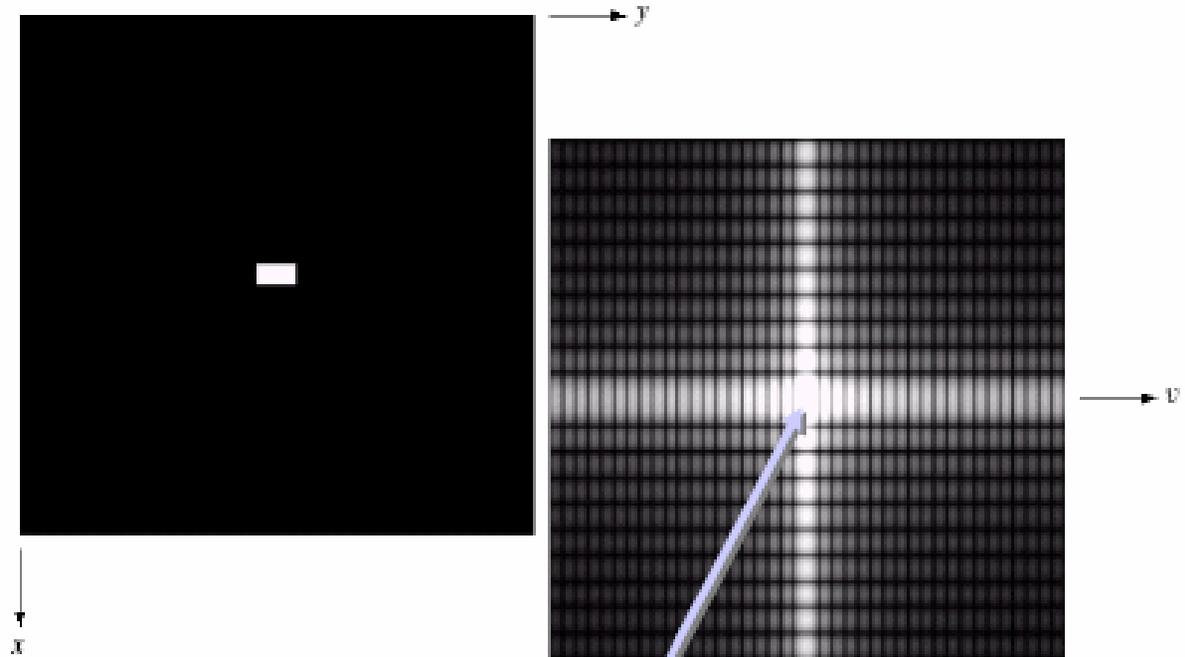
# Centered Fourier Spectrum

a b

**FIGURE 4.3**

(a) Image of a  $20 \times 40$  white rectangle on a black background of size  $512 \times 512$  pixels.

(b) Centered Fourier spectrum shown after application of the log transformation given in Eq. (3.2-2). Compare with Fig. 4.2.



$$F(0, 0) = \frac{1}{MN} \sum_{x=0}^{M-1} \sum_{y=0}^{N-1} f(x, y)$$

# Real Part, Imaginary Part, Magnitude, Phase, Spectrum

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Real part:

$$R = \text{Real}(F)$$

Imaginary part:

$$I = \text{Imag}(F)$$

Magnitude-phase  
representation:

$$F(u, v) = |F(u, v)|e^{-j\phi(u, v)}$$

Magnitude  
(spectrum):

$$|F(u, v)| = [R^2(u, v) + I^2(u, v)]^{1/2}$$

Phase  
(spectrum):

$$\phi(u, v) = \tan^{-1} \left[ \frac{I(u, v)}{R(u, v)} \right]$$

Power  
Spectrum:

$$P(u, v) = |F(u, v)|^2$$

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# 2D DFT Properties

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Mean of image/  
DC component:

$$\bar{f}(x, y) = F(0, 0) = \frac{1}{MN} \sum_{x=0}^{M-1} \sum_{y=0}^{N-1} f(x, y)$$

Highest frequency  
component:

$$f(x, y)(-1)^{x+y} \Leftrightarrow F(u - M/2, v - N/2)$$

“Half-shifted”  
Image:

$$f(x - M/2, y - N/2) \Leftrightarrow F(u, v)(-1)^{u+v}$$

Conjugate  
Symmetry:

$$F(u, v) = F^*(-u, -v)$$

Magnitude  
Symmetry:

$$|F(u, v)| = |F(-u, -v)|$$

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# 2D DFT Properties

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Spatial domain differentiation:  $\frac{\partial^n f(x, y)}{\partial x^n} \Leftrightarrow (ju)^n F(u, v)$

Frequency domain differentiation:  $(-jx)^n f(x, y) \Leftrightarrow \frac{\partial^n F(u, v)}{\partial u^n}$

Distribution law:  $\mathfrak{S}[f_1(x, y) + f_2(x, y)] = \mathfrak{S}[f_1(x, y)] + \mathfrak{S}[f_2(x, y)]$

Laplacian:  $\nabla^2 f(x, y) \Leftrightarrow -(u^2 + v^2)F(u, v)$

Spatial domain

Periodicity:  $f(x, y) = f(x + M, y) = f(x, y + N) = f(x + M, y + N)$

Frequency domain

periodicity:  $F(u, v) = F(u + M, v) = F(u, v + N) = F(u + M, v + N)$

# Properties of Two-Dimension DFT

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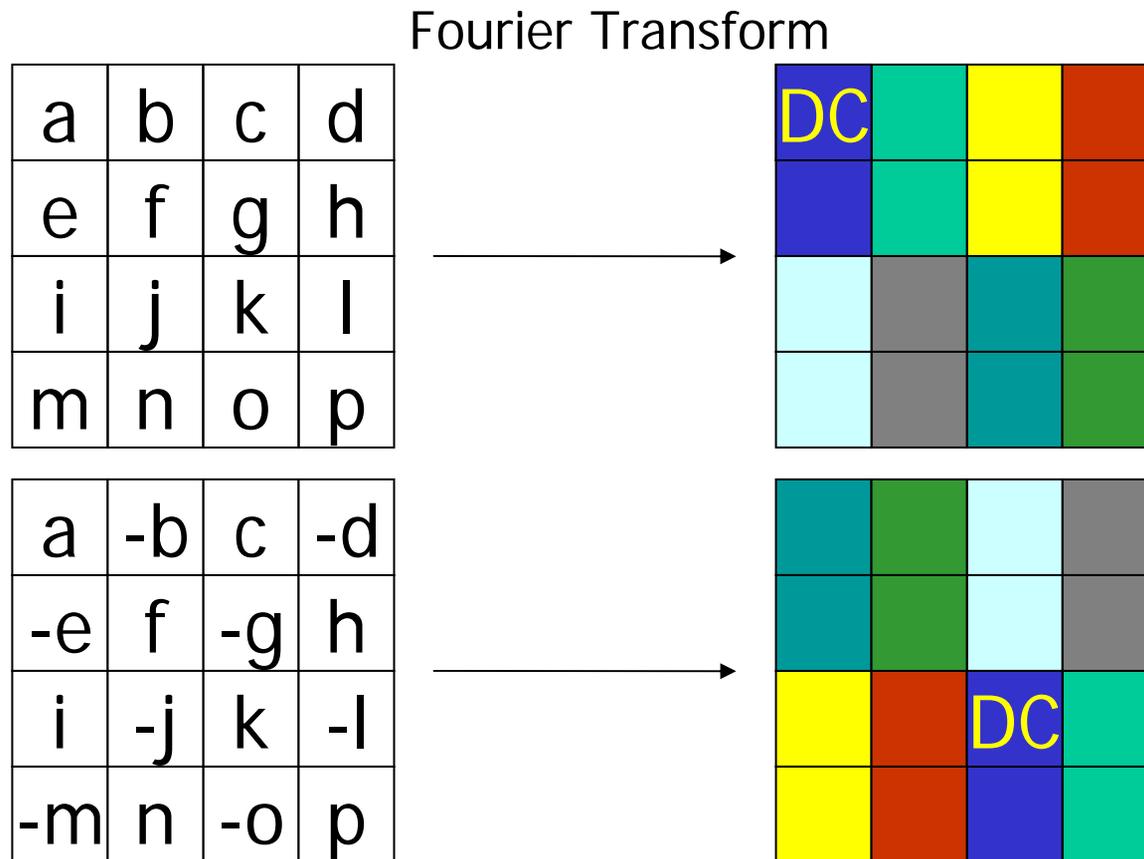
- Linearity (same as 1D DFT)
- DC coefficient: sum of all term in the matrix (same as 1D)
- Conjugate symmetry:

$$F_{u,v} = \overline{F_{-u+pM, -v+qN}}; p, q \in I$$

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# Properties of Two-Dimension DFT

- Shifting (similar to 1D DFT)



# Computation of 2D-DFT

Fourier transform matrices:

$$\mathbf{F}_N = \begin{bmatrix} 1 & 1 & 1 & \dots & 1 \\ 1 & W_N & W_N^2 & \dots & W_N^{N-1} \\ \vdots & \vdots & \vdots & & \vdots \\ \vdots & \vdots & \vdots & & \vdots \\ 1 & W_N^{N-1} & W_N^{2(N-1)} & \dots & W_N^{(N-1)^2} \end{bmatrix}$$

remember

$$\mathbf{F}_N^* = \begin{bmatrix} 1 & 1 & 1 & \dots & 1 \\ 1 & W_N^{-1} & W_N^{-2} & \dots & W_N^{1-N} \\ \vdots & \vdots & \vdots & & \vdots \\ \vdots & \vdots & \vdots & & \vdots \\ 1 & W_N^{1-N} & W_N^{2(1-N)} & \dots & W_N^{-(N-1)^2} \end{bmatrix}$$

relationship:  $\mathbf{F}_N^{-1} = \frac{1}{N} \mathbf{F}_N^*$

In particular, for  $N=4$ :

$$\mathbf{F}_4 = \begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & -j & -1 & j \\ 1 & -1 & 1 & -1 \\ 1 & j & -1 & -j \end{bmatrix}$$

$$\mathbf{F}_4^* = \begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & j & -1 & -j \\ 1 & -1 & 1 & -1 \\ 1 & -j & -1 & j \end{bmatrix}$$

# Computation of 2D-DFT

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- To compute the 1D-DFT of a 1D signal  $\mathbf{x}$  (as a vector):

$$\tilde{\mathbf{x}} = \mathbf{F}_N \mathbf{x}$$

To compute the inverse 1D-DFT:

$$\mathbf{x} = \frac{1}{N} \mathbf{F}_N^* \tilde{\mathbf{x}}$$

- To compute the 2D-DFT of an image  $\mathbf{X}$  (as a matrix):

$$\tilde{\mathbf{X}} = \mathbf{F}_N \mathbf{X} \mathbf{F}_N$$

To compute the inverse 2D-DFT:

$$\mathbf{X} = \frac{1}{N^2} \mathbf{F}_N^* \tilde{\mathbf{X}} \mathbf{F}_N^*$$

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# Computation of 2D-DFT: Example

- A 4x4 image

$$\mathbf{X} = \begin{bmatrix} 1 & 3 & 6 & 8 \\ 9 & 8 & 8 & 2 \\ 5 & 4 & 2 & 3 \\ 6 & 6 & 3 & 3 \end{bmatrix}$$

MATLAB function: *fft2*

- Compute its 2D-DFT:

$$\tilde{\mathbf{X}} = \mathbf{F}_4 \mathbf{X} \mathbf{F}_4 = \begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & -j & -1 & j \\ 1 & -1 & 1 & -1 \\ 1 & j & -1 & -j \end{bmatrix} \begin{bmatrix} 1 & 3 & 6 & 8 \\ 9 & 8 & 8 & 2 \\ 5 & 4 & 2 & 3 \\ 6 & 6 & 3 & 3 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & -j & -1 & j \\ 1 & -1 & 1 & -1 \\ 1 & j & -1 & -j \end{bmatrix}$$

$$= \begin{bmatrix} 21 & 21 & 19 & 16 \\ -4-3j & -1-2j & 4-5j & 5+j \\ -9 & -7 & -3 & 6 \\ -4+3j & -1+2j & 4+5j & 5-j \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & -j & -1 & j \\ 1 & -1 & 1 & -1 \\ 1 & j & -1 & -j \end{bmatrix}$$

lowest frequency component

highest frequency component

$$= \begin{bmatrix} 77 & 2-5j & 3 & 2+5j \\ 4-9j & -11+8j & -4-7j & -5-4j \\ -13 & -6+13j & -11 & -6-13j \\ 4+9j & -5+4j & -4+7j & -11-8j \end{bmatrix}$$

# 建立大小為 $m \times n$ 的矩陣

- 在每一橫列結尾加上分號 (;) ，例如：

```
>> X = [1 3 6 8; 9 8 8 2; 5 4 2 3; 6 6 3 3]; % 建立 3x4 的矩陣 A
```

```
>> X % 顯示矩陣 A 的內容
```

```
X =
```

```
1 3 6 8
9 8 8 2
5 4 2 3
6 6 3 3
```

$$\mathbf{X} = \begin{bmatrix} 1 & 3 & 6 & 8 \\ 9 & 8 & 8 & 2 \\ 5 & 4 & 2 & 3 \\ 6 & 6 & 3 & 3 \end{bmatrix}$$

- $A = \text{fft2}(X)$

$$= \begin{bmatrix} 77 & 2-5j & 3 & 2+5j \\ 4-9j & -11+8j & -4-7j & -5-4j \\ -13 & -6+13j & -11 & -6-13j \\ 4+9j & -5+4j & -4+7j & -11-8j \end{bmatrix}$$

- $A =$

- $$\begin{matrix} 77.0000 & 2.0000 - 5.0000i & 3.0000 & 2.0000 + 5.0000i \\ 4.0000 - 9.0000i & -11.0000 + 8.0000i & -4.0000 - 7.0000i & -5.0000 - 4.0000i \\ -13.0000 & -6.0000 + 13.0000i & -11.0000 & -6.0000 - 13.0000i \\ 4.0000 + 9.0000i & -5.0000 + 4.0000i & -4.0000 + 7.0000i & -11.0000 - 8.0000i \end{matrix}$$

# Matlab

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- 共軛複數  $x^* = a - bi$
- 複數大小  $r = \sqrt{a^2 + b^2}$
- 複數向量的夾角  $\theta = \tan^{-1}(b/a)$
- 複數實部  $a = r \cos \theta$ ,
- 複數虛部  $b = r \sin \theta$ ,
- 複數指數表示法  $x = r e^{i\theta}$

上述各函數對應MATLAB的複數指令為

- $x^* = \text{conj}(x)$
  - $r = \text{abs}(x)$ ,
  - $\theta = \text{angle}(x)$ ,
  - $a = \text{real}(x)$ ,
  - $b = \text{imag}(x)$ ,
  - $x = r * \exp(i * \text{angle}(x))$
-

# Computation of 2D-DFT: Example

$$\tilde{\mathbf{X}} = \begin{bmatrix} 77 & 2-5j & 3 & 2+5j \\ 4-9j & -11+8j & -4-7j & -5-4j \\ -13 & -6+13j & -11 & -6-13j \\ 4+9j & -5+4j & -4+7j & -11-8j \end{bmatrix}$$

Real part:

$$\tilde{\mathbf{X}}_{real} = \begin{bmatrix} 77 & 2 & 3 & 2 \\ 4 & -11 & -4 & -5 \\ -13 & -6 & -11 & -6 \\ 4 & -5 & -4 & -11 \end{bmatrix}$$

Imaginary part:

$$\tilde{\mathbf{X}}_{imag} = \begin{bmatrix} 0 & -5 & 0 & 5 \\ -9 & 8 & -7 & -4 \\ 0 & 13 & 0 & -13 \\ 9 & 4 & 7 & -8 \end{bmatrix}$$

Magnitude:

$$\tilde{\mathbf{X}}_{magnitude} = \begin{bmatrix} 77 & 5.39 & 3 & 5.39 \\ 9.85 & 13.60 & 8.06 & 6.4 \\ 13 & 14.32 & 11 & 14.32 \\ 9.85 & 6.40 & 8.06 & 13.60 \end{bmatrix}$$

Phase:

$$\tilde{\mathbf{X}}_{phase} = \begin{bmatrix} 0 & -1.19 & 0 & 1.19 \\ -1.15 & 2.51 & -2.09 & -2.47 \\ 3.14 & 2.00 & 3.14 & -2.00 \\ 1.15 & 2.47 & 2.09 & -2.51 \end{bmatrix}$$

# Real part:

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- $\text{real}(A)$

Real part:

- $\text{ans} =$

77	2	3	2
4	-11	-4	-5
-13	-6	-11	-6
4	-5	-4	-11

$$\tilde{\mathbf{X}}_{real} = \begin{bmatrix} 77 & 2 & 3 & 2 \\ 4 & -11 & -4 & -5 \\ -13 & -6 & -11 & -6 \\ 4 & -5 & -4 & -11 \end{bmatrix}$$

# Imaginary part:

---

- $\text{imag}(A)$

Imaginary part:

- $\text{ans} =$

0	-5	0	5
-9	8	-7	-4
0	13	0	-13
9	4	7	-8

$$\tilde{\mathbf{X}}_{\text{imag}} = \begin{bmatrix} 0 & -5 & 0 & 5 \\ -9 & 8 & -7 & -4 \\ 0 & 13 & 0 & -13 \\ 9 & 4 & 7 & -8 \end{bmatrix}$$

# Magnitude:

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- abs(A)

ans =

Magnitude:

$$\tilde{\mathbf{X}}_{\text{magnitude}} = \begin{bmatrix} 77 & 5.39 & 3 & 5.39 \\ 9.85 & 13.60 & 8.06 & 6.4 \\ 13 & 14.32 & 11 & 14.32 \\ 9.85 & 6.40 & 8.06 & 13.60 \end{bmatrix}$$

77.0000	5.3852	3.0000	5.3852
9.8489	13.6015	8.0623	6.4031
13.0000	14.3178	11.0000	14.3178
9.8489	6.4031	8.0623	13.6015

---

# Phase:

- angle(A)

Phase:

- ans =

$$\tilde{\mathbf{X}}_{phase} = \begin{bmatrix} 0 & -1.19 & 0 & 1.19 \\ -1.15 & 2.51 & -2.09 & -2.47 \\ 3.14 & 2.00 & 3.14 & -2.00 \\ 1.15 & 2.47 & 2.09 & -2.51 \end{bmatrix}$$

0	-1.1903	0	1.1903
-1.1526	2.5128	-2.0899	-2.4669
3.1416	2.0032	3.1416	-2.0032
1.1526	2.4669	2.0899	-2.5128

- $B = [77 \ 2-5^*i \ 3 \ 2+5^*i; 4-9^*i \ -11+8^*i \ -4-7^*i \ -5-4^*i; -13 \ -6+13^*i \ -11 \ -6-13^*i; 4+9^*i \ -5+4^*i \ -4+7^*i \ -11-8^*i]$

- $B =$

77.0000            2.0000 - 5.0000i    3.0000            2.0000 + 5.0000i  
 4.0000 - 9.0000i -11.0000 + 8.0000i -4.0000 - 7.0000i -5.0000 - 4.0000i  
 -13.0000            -6.0000 +13.0000i -11.0000            -6.0000 -13.0000i  
 4.0000 + 9.0000i -5.0000 + 4.0000i -4.0000 + 7.0000i -11.0000 - 8.0000i

$$\tilde{\mathbf{X}} = \begin{bmatrix} 77 & 2 - 5j & 3 & 2 + 5j \\ 4 - 9j & -11 + 8j & -4 - 7j & -5 - 4j \\ -13 & -6 + 13j & -11 & -6 - 13j \\ 4 + 9j & -5 + 4j & -4 + 7j & -11 - 8j \end{bmatrix}$$

# Computation of 2D-DFT: Example

- Compute the inverse 2D-DFT:

$$\mathbf{F}_4^* \tilde{\mathbf{X}} \mathbf{F}_4^* = \frac{1}{4^2} \begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & j & -1 & -j \\ 1 & -1 & 1 & -1 \\ 1 & -j & -1 & j \end{bmatrix} \begin{bmatrix} 77 & 2-5j & 3 & 2+5j \\ 4-9j & -11+8j & -4-7j & -5-4j \\ -13 & -6+13j & -11 & -6-13j \\ 4+9j & -5+4j & -4+7j & -11-8j \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & j & -1 & -j \\ 1 & -1 & 1 & -1 \\ 1 & -j & -1 & j \end{bmatrix}$$

$$= \frac{1}{4} \begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & j & -1 & -j \\ 1 & -1 & 1 & -1 \\ 1 & -j & -1 & j \end{bmatrix} \begin{bmatrix} 21 & 21 & 19 & 16 \\ -4-3j & -1-2j & 4-5j & 5+j \\ -9 & -7 & -3 & 6 \\ -4+3j & -1+2j & 4+5j & 5-j \end{bmatrix}$$

$$= \begin{bmatrix} 1 & 3 & 6 & 8 \\ 9 & 8 & 8 & 2 \\ 5 & 4 & 2 & 3 \\ 6 & 6 & 3 & 3 \end{bmatrix} = \mathbf{X}$$

MATLAB function: *ifft2*

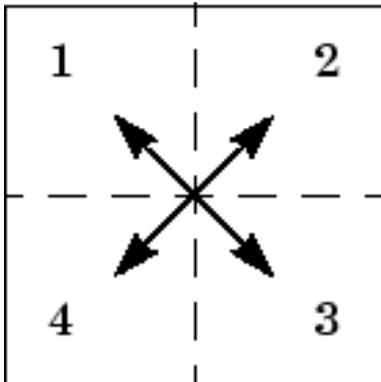
- 
- `ifft2(B)`

- `ans =`

1	3	6	8
9	8	8	2
5	4	2	3
6	6	3	3

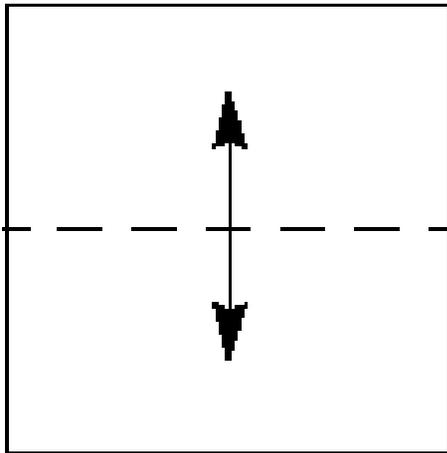
$$= \begin{bmatrix} 1 & 3 & 6 & 8 \\ 9 & 8 & 8 & 2 \\ 5 & 4 & 2 & 3 \\ 6 & 6 & 3 & 3 \end{bmatrix} = \mathbf{X}$$

- 
- $Y = \text{fftshift}(X)$  rearranges the outputs of `fft`, `fft2`, and `fftn` by moving the zero-frequency component to the center of the array.
  - It is useful for visualizing a Fourier transform with the zero-frequency component in the middle of the spectrum.
  - For vectors, `fftshift(X)` swaps the left and right halves of  $X$ .
  - For matrices, `fftshift(X)` swaps the first quadrant with the third and the second quadrant with the fourth.

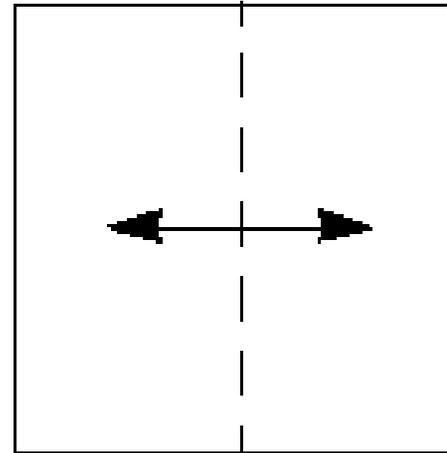


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- For higher-dimensional arrays, `fftshift(X)` swaps "half-spaces" of  $X$  along each dimension.
  - $Y = \text{fftshift}(X, \text{dim})$  applies the `fftshift` operation along the dimension `dim`.

For `dim = 1`:



For `dim = 2`:

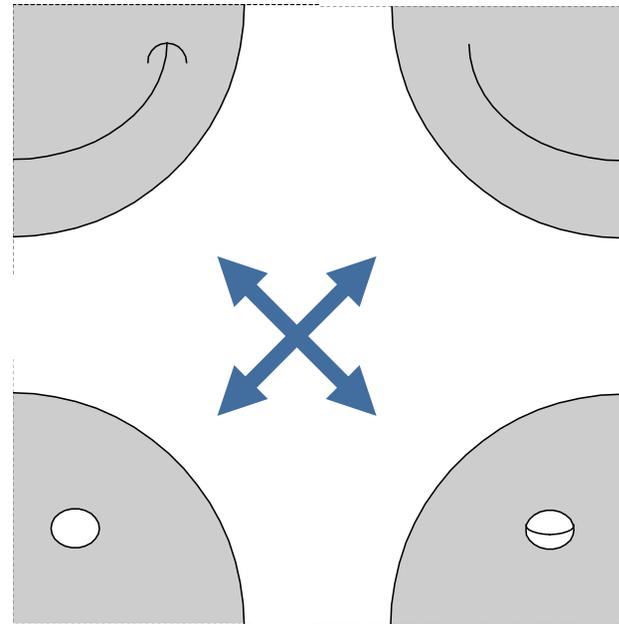
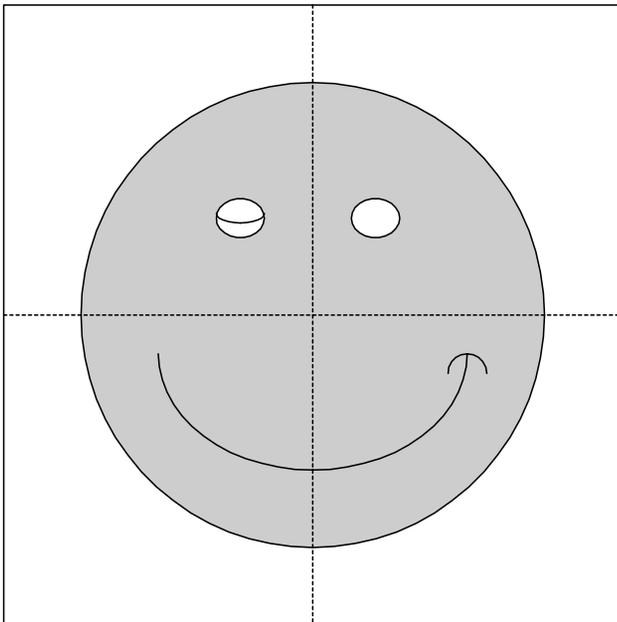


# fftshift in 2D

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Use fftshift for 2D functions

– `>>smiley2 = fftshift(smiley);`



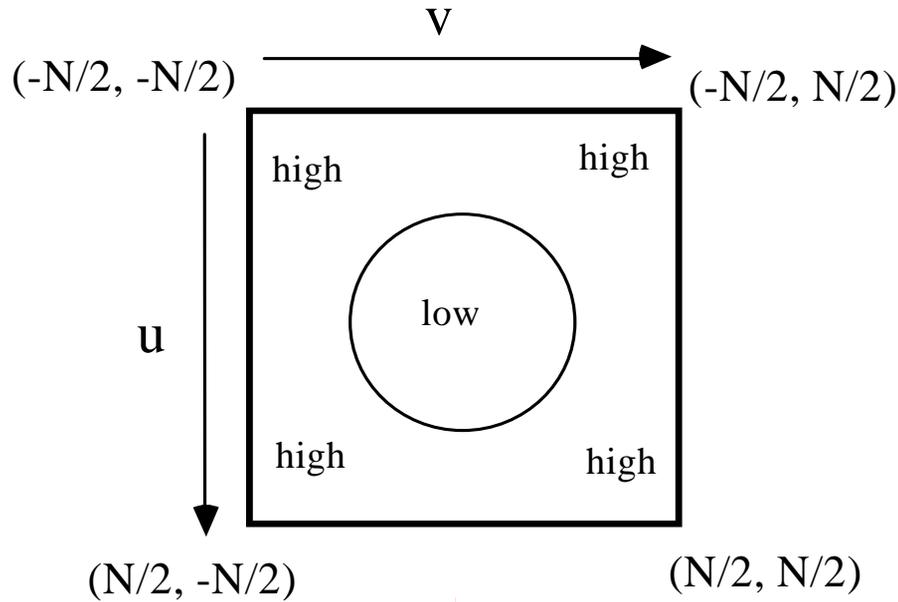
- fftshift(B)

$$\tilde{\mathbf{X}} = \begin{bmatrix} 77 & 2 - 5j & 3 & 2 + 5j \\ 4 - 9j & -11 + 8j & -4 - 7j & -5 - 4j \\ -13 & -6 + 13j & -11 & -6 - 13j \\ 4 + 9j & -5 + 4j & -4 + 7j & -11 - 8j \end{bmatrix}$$

- ans =

-11.0000      -6.0000 -13.0000i -13.0000      -6.0000 +13.0000i  
 -4.0000 + 7.0000i -11.0000 - 8.0000i    4.0000 + 9.0000i -5.0000 + 4.0000i  
 3.0000      2.0000 + 5.0000i 77.0000      2.0000 - 5.0000i  
 -4.0000 - 7.0000i -5.0000 - 4.0000i    4.0000 - 9.0000i -11.0000 + 8.0000i

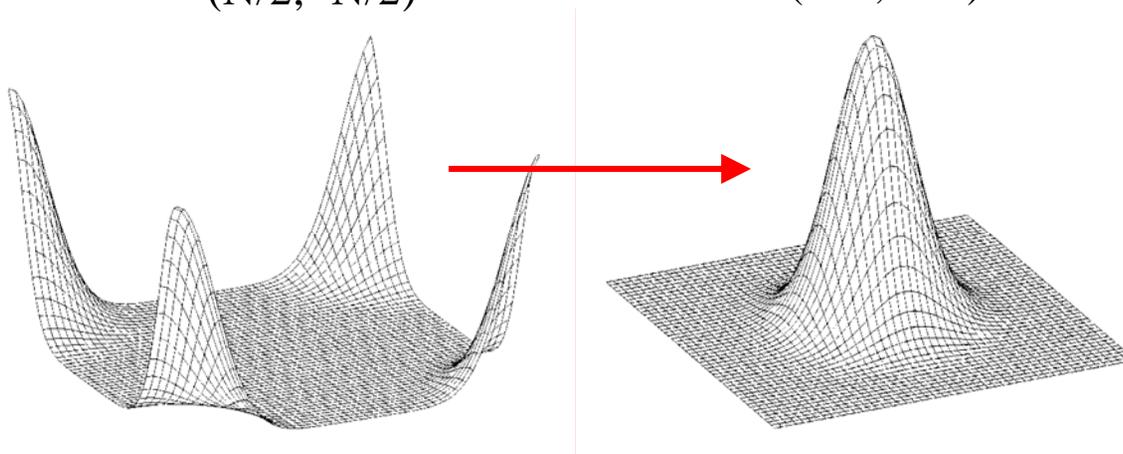
# Centered Representation



MATLAB  
function: *fftshift*

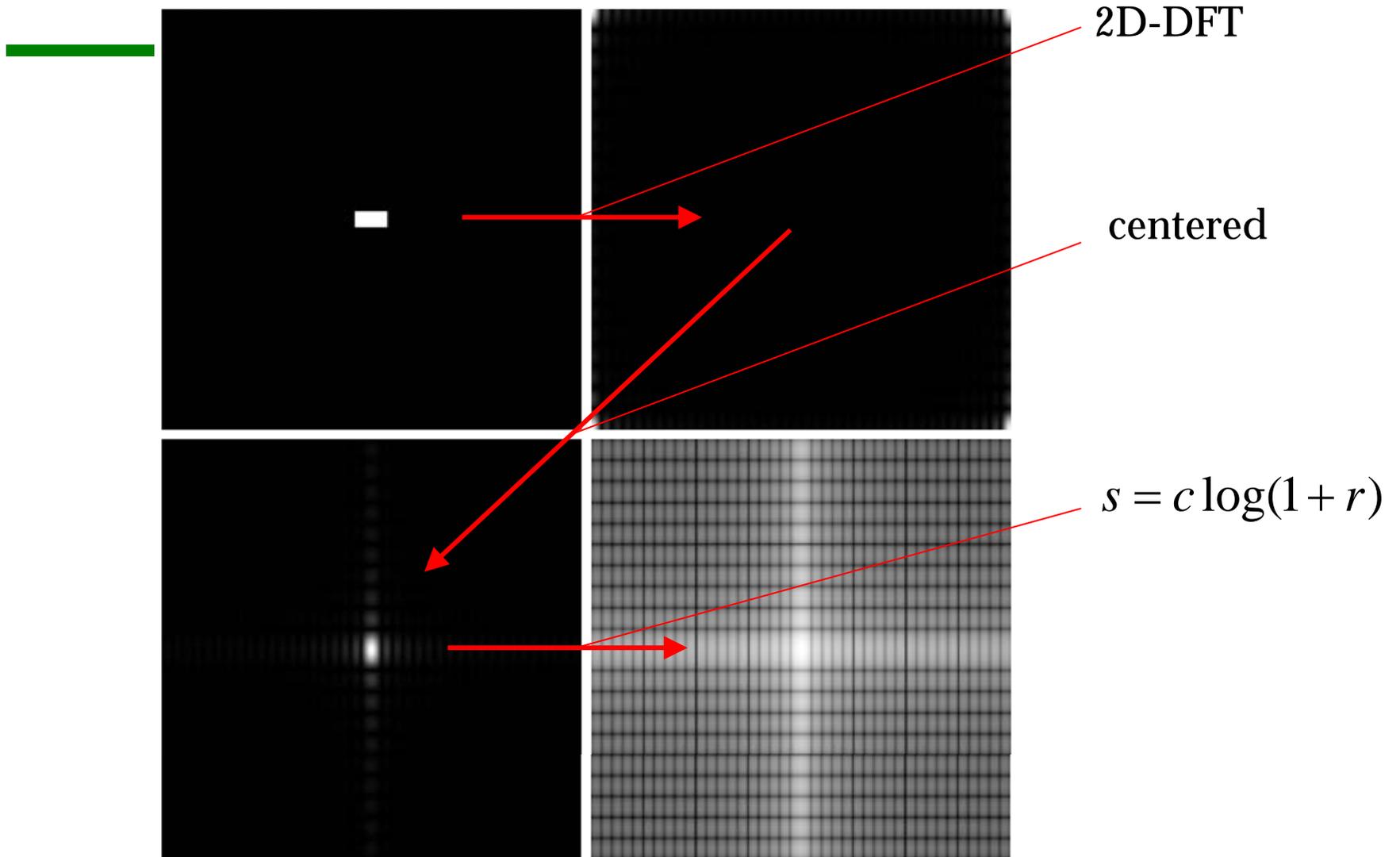
From Prof. Al Bovik

Example:



From [Gonzalez  
& Woods]

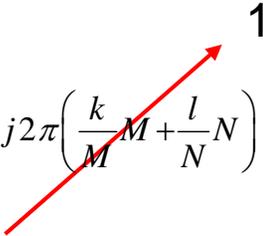
# Log-Magnitude Visualization



# Periodicity

- $[M, N]$  point DFT is periodic with period  $[M, N]$

$$f[m, n] = \sum_{k=0}^{M-1} \sum_{l=0}^{N-1} F[k, l] e^{j2\pi \left( \frac{k}{M} m + \frac{l}{N} n \right)}$$

$$\begin{aligned} f[m+M, n+N] &= \sum_{k=0}^{M-1} \sum_{l=0}^{N-1} F[k, l] e^{j2\pi \left( \frac{k}{M} (m+M) + \frac{l}{N} (n+N) \right)} \\ &= \sum_{k=0}^{M-1} \sum_{l=0}^{N-1} F[k, l] e^{j2\pi \left( \frac{k}{M} m + \frac{l}{N} n \right)} e^{j2\pi \left( \frac{k}{M} M + \frac{l}{N} N \right)} \\ &= f[m, n] \end{aligned}$$


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# **2D-DFT (Frequency) Domain Filtering**

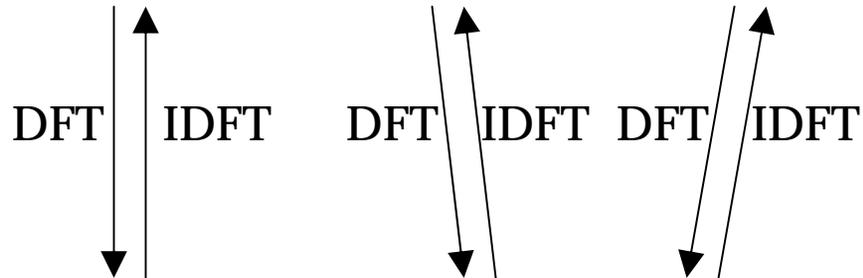
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# Convolution Theorem

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$f(x, y)$	$h(x, y)$	$g(x, y)$
input image	impulse response (filter)	output image

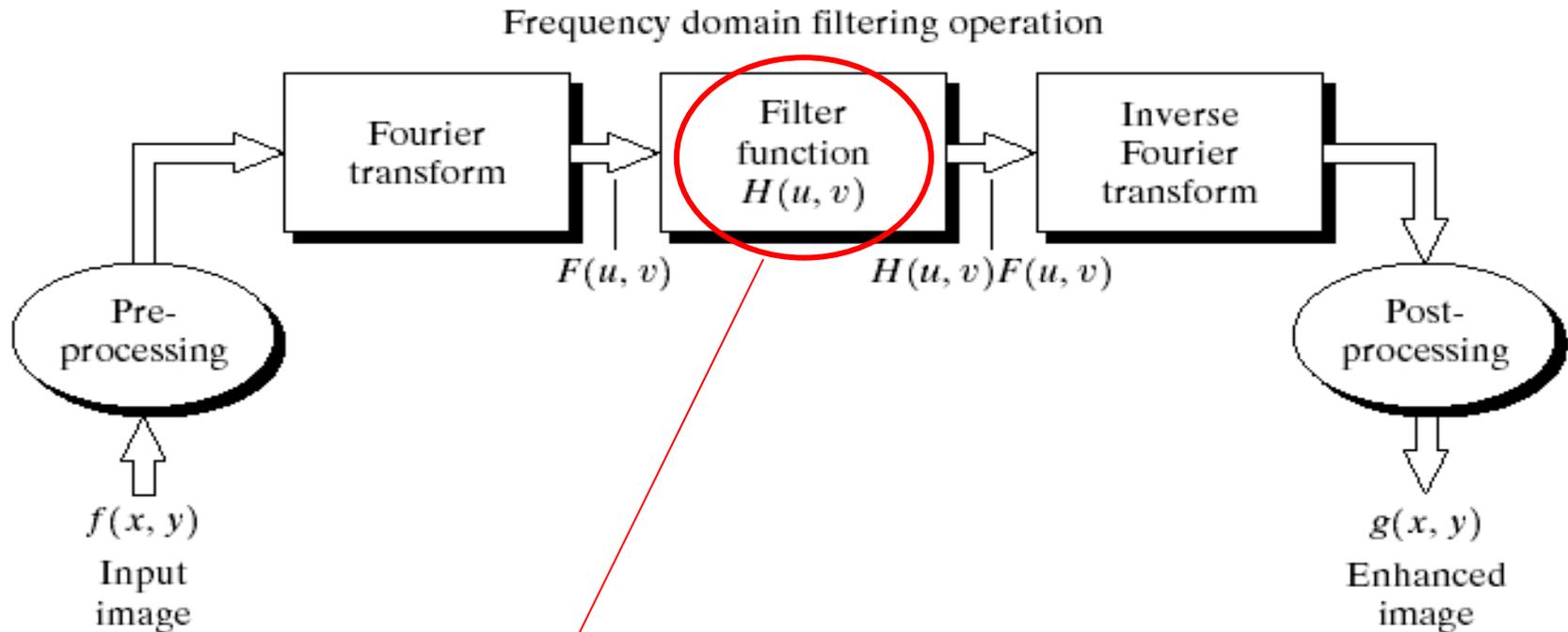
$$g(x, y) = f(x, y) \otimes h(x, y)$$



$$G(u, v) = F(u, v) H(u, v)$$

---

# Frequency Domain Filtering



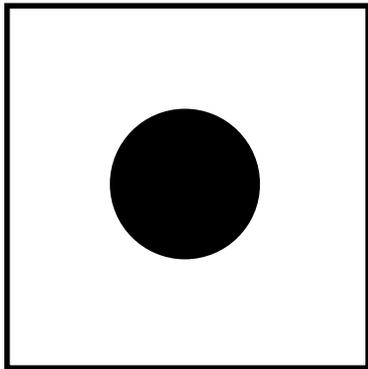
**FIGURE 4.5** Basic steps for filtering in the frequency domain.

Filter design: design  $H(u, v)$

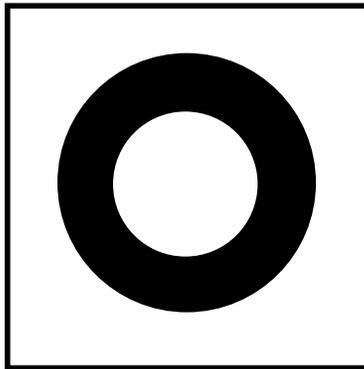
# 2D-DFT Domain Filter Design

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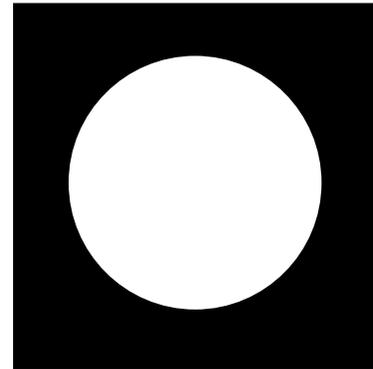
- Ideal lowpass, bandpass and highpass



low-frequency  
mask



mid-frequency  
mask



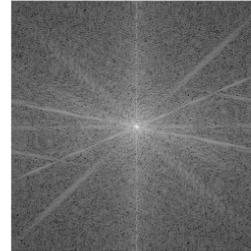
high-frequency  
mask

# Procedure for Filtering in the Frequency Domain

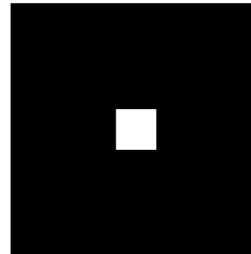
1. Multiply the input image by  $(-1)^{x+y}$  to center the transform
  2. Compute the DFT  $F(u,v)$  of the resulting image
  3. Multiply  $F(u,v)$  by a filter  $G(u,v)$
  4. Compute the inverse DFT transform  $h^*(x,y)$
  5. Obtain the real part  $h(x,y)$  of 4
  6. Multiply the result by  $(-1)^{x+y}$
-

# DFT-Domain Filtering

```
a = imread('cameraman.tif');  
Da = fft2(a);  
Da = fftshift(Da);  
figure; imshow(log(abs(Da)),[]);
```

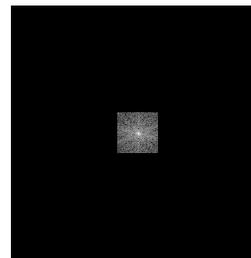


```
H = zeros(256,256);  
H(128-20:128+20,128-20:128+20) = 1;  
figure; imshow(H,[]);
```



H

```
Db = Da.*H;  
Db = fftshift(Db);  
b = real(ifft2(Db));  
figure; imshow(b,[]);
```



Frequency domain



Spatial domain